

## GOLD WING EUCHRE TOURNAMENT

Each player will be playing as an individual and will tally the points he/she has scored during all games played.

Each player will start with a partner of their choice. The game will consist of 8 deals (each player deals twice). The first dealer is chosen by dealing the cards on at a time and the person to first receive a black jack will deal the first hand.

Play will continue until each player has had an opportunity to deal twice even if a team has already reached a 10 point score. If 10 points have been scored, simply continue to accumulate points until everyone has had their two deals. (So it is possible to have a score above 10 points at the end of the game). After everyone has dealt twice, each player will pass their scorecard to the person to their RIGHT. That person will record the total number of points the individual has scored in that game and initial the score. At the end of the tournament, the person who has scored the most points is the winner.

At the end of each game the losers will progress to the next table but will not play as partners at the new table.

The winners will remain at their current table but must switch positions so that they are not partners for the next game.

Team naming trump – If 3 or 4 hands are won, score is 1 point.  
If all 5 hands are won, 2 points are scored.  
If less than 3 hands are won, defending team scores 2 points (a euchre).

### Loners

Team naming trump – If 3 or 4 hands are won, score is 1 point.  
If all 5 hands are won, 4 points are scored.  
If less than 3 hands are won, defending team scores 2 points (a euchre).

## **RULES**

If a player wants to name trump and play it alone, he must declare so at his turn to pass or order trump. The player must use only the hand dealt, no cards will pass to the Lone player from his/her partner.

If each player has passed the dealer's trump, the dealer **MUST** name trump. No deals will be forfeited.

All players must follow suit. That is whatever is lead by the first player of the trick must be played by all players. If any player does not have the leading suit in their hand, they may "trump" the trick.

Revised: 4/2011